Math 111 Notes 10/11/2023. Please close all computers and put away all phones while taking notes in class. It's important to write detailed notes where every tiny symbol is shown the respect it deserves. Make sure you do the Midterm Acknowledgement assignment.

Section 3.1/Quadratic Functions:



example 1 :book:

make a picture of y=x² and $f(x) = \frac{1}{3}x^2 = \frac{x^2}{3}$

This will divide each original y coordinate by 3, so $1/3x^2$ will appear to be closer to x axis.

<u>x = 1</u>: $y = 1^2 = 1$, (1, 1), $f(1) = \frac{1}{3}(1)^2 = \frac{1}{3}$, (1, 1/3)..same x coords but y coords change!

We can repeat this for all the other values of x and y!



Green graph, for a given x , appears to be closer to x axis than black graph.

vertex

axis of symmetry



So in general for the form $f(x) = (x+2)^2 - 3$, the vertex is at (-2,-3) (NOT x=+2) So truly in general: $f(x) = (x-a)^2 + b$, vertex is (a,b)

= $[x - (+a)]^2 + b$ (not x=-a for vertex)

Example (not in book):

Complete the square to reveal the vertex form:

 $f(x) = ax^{2} + bx + c \Leftarrow \text{ vertex is not visible}!! (\text{ we need } y = (x-a)^{2} + b \text{ form})$ So let's learn how to reveal the vertex: $f(x) = x^{2} + 4x + 6 \Leftarrow \text{ vertex not visible}!!$ $= \left(x + \frac{4}{2}\right)^{2} + 6 - \left(\frac{4}{2}\right)^{2}$ $= (x+2)^{2} + 6 - 2^{2}$ $= (x+2)^{2} + 6 - 4 = (x+2)^{2} + 2 \Leftarrow \text{ this shows the vertex is } (-2, 2)$

$$g(x) = \frac{x^{2} - 4x + 5}{=\left[\left(x - \frac{4}{2}\right)^{2} + 5 - \left(-\frac{4}{2}\right)^{2}\right]}{=\left(x - 2\right)^{2} + 5 - (-2)^{2}}$$

$$= (x - 2)^{2} + 5 - (-2)^{2}$$

$$= (x - 2)^{2} + 5 - 4$$

$$= (x - 2)^{2} + 1 \iff \text{vertex is } (2, 1) \text{ not } (-2, 1)$$

$$x^{2} - 4x + 4 + 1$$

$$x^{2} - 4x + 5$$

$$= (x - 2)^{2} + 1 \iff \text{vertex is } (2, 1) \text{ not } (-2, 1)$$
write variable as x¹. follow by middle coefficient divided by 2
square the whole thing
$$x^{2} - 4x + 5 \xrightarrow{\qquad \text{square the whole thing}} (x - \frac{4}{2})^{2} + 5 - \left(-\frac{4}{2}\right)^{2}$$
always minus
half the middle
coefficient squared!
Homework Q1:

$$y = x^{2} + 2x - 8$$
y intercepts: $f(x) = 0$

$$x^{2} + 2x - 8 = 0$$
two numbers that multiply to -8 and add to 2:
 $(x + 4)(x - 2) = 0 \text{ (factor LHS)}$

$$x + 4 = 0 \qquad x - 2 = 0$$

$$x + 4 = 0 \qquad x - 2 = 0$$

$$x = 4 \qquad x = 2 \text{ in MOM: } 2, -4$$
v ertex part: $y = x^{2} + 2x - 8$

$$= \left(x + \frac{2}{2}\right)^{2} - 8 - \left(\frac{2}{2}\right)^{2}$$

$$= (x + 1)^{2} - 8 - 1^{2} \qquad (-1)^{2} = 1, -1^{2} = -1$$

$$= (x + 1)^{2} - 8 - 1$$

$$= (x + 1)^{2} - 9, \text{ vertex is } (-1, -9) \text{ NOT } (+1, -9)$$

$$= (x - -1)^{2} - 9$$

In homework mark the vertex and one more point, meaning the y intercept.

Q2/Homework :NASA shots a rocket into space at t=0 seconds. $h(t) = -4.9t^2 + 148t + 374$ h(t) = 0 (what time is the height =0) $-4.9t^2 + 148t + 374 = 0$ (you can do this b/c we have done this before) The rocket peaks at meters above sea-level? vertex formula: $\left(-\frac{b}{2a}, f\left(\frac{-b}{2a}\right)\right)$ a = -4.9, b = 148 $t \text{ coord of vertex} = -\frac{b}{2a} = \frac{-148}{2(-4.9)} = 15.10204$ and then plug this into the function: h(15.10204) (put in a lot of decimal places to be sure to avoid errors) $-4.9(15.10204)^2 + 148(15.10204) + 374 \approx 1491.55102$ meters

Question 3:
$$y = x^2 + 6x + 8$$

factored form: y = (x+4)(x+2) b/c 2 · 4=8 and 2+4=6 complete the square: $y = \dots \dots \dots \dots$

$$y = x^{2} + 6x + 8$$

$$y = \left(x + \frac{6}{2}\right)^{2} + 8 - \left(\frac{6}{2}\right)^{2}$$

$$y = (x + 3)^{2} + 8 - 3^{2}$$

$$y = (x + 3)^{2} + 8 - 9$$

$$y = (x + 3)^{2} - 1 \text{ (answer)}$$

When we say "find the zeros of the function", we mean the values of x that make y come out to be 0!(Roots or x-intercepts) (c) identify the vertex (-3, -1) (NOT (+3,-1)) (d) y intercept: $y = 0^2 + 6 \cdot 0 + 8 = 8$ but MOM here wants (0,8). (e) identify x intercpets as points: factor form and set to 0: (x+4)(x+2)=0 x+4=0 x+2=0 x=-4 x=-2input into MOM: (-4, 0), (-2, 0)When x=-4, y=0. When x=-2, y=0.